# Effect of Initial Assignment on Local Search Performance for Max Sat

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# Outline

#### 1 Introduction

- The problem: Max *r*-Sat
- The local search: CCLS
- The initialization: MOCE

#### 2 Correlation

- Experimental settings
- End-to-end correlation
- Ongoing correlation

### Improving CCLS

#### 4 Conclusion

- In the Max *r*-Sat problem, we are given a **sequence with repetitions** of clauses over some boolean variables.
- Each clause is a disjunction of **exactly** *r* literals over **distinct** variables.

#### Example of instance

$$(v_1 \lor v_2 \lor v_3) \land (v_1 \lor \neg v_2 \lor \neg v_3) \land (v_1 \lor v_2 \lor v_3) \land (\neg v_1 \lor v_2 \lor v_3)$$

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• We seek a truth (true/false) assignment for the variables, maximizing the number of satisfied (made true) clauses.

- n variables.
- m clauses.
- $\alpha = m/n$ , and assume  $\alpha > 0$  is a constant.

- Local search heuristics **explore** the assignment space.
- They usually **start** from a randomly generated assignment.
- They traverse the search space by flipping variables.

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- It flips variables until some predefined number of flips is executed or the allotted time has been used up.
- CCLS performs two types of flips.
  - Random flips, with some predefined probability p.
  - **Greedy** flips, with probability 1 p.

• Flip a randomly selected variable from a randomly selected **unsatisfied** clause.

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- Among variables that have two properties:
  - Their configuration has been changed.
  - They satisfy at least one currently unsatisfied clause.
- This variable is the one whose flipping will lead to the **maximum** number of satisfied clauses.
  - Ties are broken randomly.

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- At each iteration, it sets the **seemingly better truth value** to the currently considered variable.
- This is done by comparing the **expected number of satisfied clauses** under each of the two possible truth values it may set to the current variable.

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- For a given truth value, the expected number of satisfied clauses is the **sum of three quantities**.
- The **first** is the number of clauses already satisfied by the values assigned to the previously considered variables.
- The **second** is the additional number of clauses satisfied by the assignment of the given truth value to the current variable.
- The **third** is the expected number of clauses that will be satisfied by a random assignment to all currently unassigned variables.

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- Ties are broken randomly.
- The whole **process is repeated** until all variables are assigned.

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- We add to it a parameter that allows us to **invert its decision** regarding the truth value for the current variable.
- This parameter, is the probability to assign to a variable the truth value **opposite** to the one chosen by MOCE.

• For a given **inversion probability**  $0 \le p \le 1$ , at each step, we assign to the current variable the truth value chosen by MOCE with probability 1 - p, and the opposite truth value with probability p.

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- Thus, for p = 0 the algorithm is simply MOCE, while for p = 1 it is "anti-MOCE".
- We refer to this tailored algorithm as **PMOCE**.

- 5 families of instances of Max 3-Sat.
- Each of the families consists of **150 instances** over 100,000 variables.
- The densities of the 5 families are 5, 7, 9, 12, 15.
- The instances in each family were generated uniformly at random.

- For each instance in the family, we executed PMOCE with **51 inversion probabilities**, ranging from 0 to 1 in steps of 0.02.
- Thus, we obtained **51 initial assignments** with presumed diverse quality.

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- From each of these initial assignments, we started **a 30 minutes local search** using CCLS, and thus obtained 51 final assignments.
- By the end of the 51 executions, we had **51 pairs** of numbers.
- Each pair consisted of the number of clauses unsatisfied by the **initial** assignment generated by PMOCE, and the number of unsatisfied clauses at the **end** of the search done by CCLS.

	correlation coefficient			regression slope		
density	mean	std	p-value	mean	std	
5	0.52	0.11	$1.7\cdot10^{-3}$	$0.5\cdot 10^{-3}$	$0.1\cdot 10^{-3}$	
7	0.74	0.06	$3.6 \cdot 10^{-7}$	$1.5 \cdot 10^{-3}$	$0.2\cdot10^{-3}$	
9	0.79	0.12	$2.1\cdot 10^{-3}$	$2.2\cdot 10^{-3}$	$0.5\cdot10^{-3}$	
12	0.73	0.17	$1.2\cdot 10^{-3}$	$2.4\cdot 10^{-3}$	$1.0 \cdot 10^{-3}$	
15	0.83	0.08	$1.1\cdot 10^{-5}$	$3.4\cdot10^{-3}$	$0.7\cdot 10^{-3}$	

Table: End-to-end correlation coefficients and regression slopes.

The results show a **strong positive correlation** between the quality of the initial and final assignment for all densities. The correlation is stronger for denser families.

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The *p*-value is lower by far than the conventional 0.05, which indicates that the correlation coefficients obtained in the experiments are statistically very significant.

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The **regression slope** suggests that a large improvement in the initial assignment yields only a **small improvement** in the final assignment.

## Histograms of end-to-end correlation coefficients

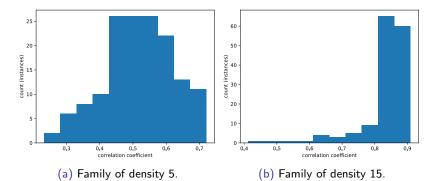


Figure: Histograms of end-to-end correlation coefficients.

The figure depicts histograms of the 150 end-to-end correlation coefficients of the family of density 5 (a) and for the family of density 15 (b).

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- We recorded the minimum number of unsatisfied clauses found so far **after every 1000 flips** made by CCLS.

- Besides the end-to-end correlation, we explored the **ongoing** correlation during the experiment.
- We recorded the minimum number of unsatisfied clauses found so far **after every 1000 flips** made by CCLS.
- Then we calculated the correlation coefficient between the number of clauses unsatisfied by the initial assignment and the number of unsatisfied clauses recorded at each 1000 flips snapshot.

# Ongoing correlation

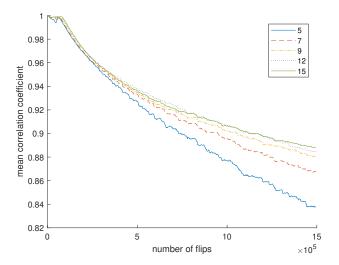


Figure: Ongoing correlation decay as a function of the number of flips.

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- Specifically, the good initial assignments we use are assignments provided by MOCE.
- We refer to the algorithm that starts from the assignment provided by MOCE as **MOCE-CCLS**.
- To emphasize the fact that the original CCLS algorithm starts from a random assignment, we will call it **RAND-CCLS**.

## Improving CCLS

α	3			5		
n	RC	MC	% improve	RC	MC	% improve
10000	0	0	NaN	248	246	0.81%
50000	0	0	NaN	1417	1403	0.99%
100000	0	0	NaN	3038	3002	1.18%
500000	0	0	NaN	29976	22894	23.63%
1000000	72642	0	100.00%	320674	75260	76.53%
α	7			9		
n	RC	MC	% improve	RC	MC	% improve
10000	1265	1264	0.08%	2546	2537	0.35%
50000	6647	6617	0.45%	13122	13052	0.53%
100000	13717	13588	0.94%	26770	26554	0.81%
500000	99976	83163	16.82%	178234	152512	14.43%
1000000	548044	210440	61.60%	769640	363037	52.83%

Table: MOCE-CCLS (MC) vs. RAND-CCLS (RC).

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## Improving CCLS

• We also compared MOCE-CCLS and RAND-CCLS on the random instances of Max Sat Evaluation 2016.

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- While RAND-CCLS **wins** on the competition instances, it is enough to blow up the instances tenfold to have MOCE-CCLS achieve an overall **draw**.

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- While RAND-CCLS **wins** on the competition instances, it is enough to blow up the instances tenfold to have MOCE-CCLS achieve an overall **draw**.
- When scaling the instances by a factor of 100, MOCE-CCLS wins **decisively**, and when scaling by a factor of 1000, it beats RAND-CCLS by a **knockout**.

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We have explored the **correlation** between the quality of initial assignments provided to local search heuristics and that of the corresponding final assignments.

# We have shown that this correlation is **significant and long-lasting**.

Thus, under practical time constraints, **the quality of the initial assignment is crucial** to the performance of local search heuristics. We demonstrated our point by **improving** the state-of-the-art solver CCLS, by combining it with MOCE.

# The combined MOCE-CCLS solver provided a **significant improvement** over CCLS.

Moreover, MOCE-CCLS proved to be **much more scalable** — it handles larger instances better.

#### Thank you!

